

# Bio 20c (community)



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6 types of learning

1. conditioning

2. imprinting

3. spatial learning

4. life history modified learning

5. mistake based learning

6. cognition

(candy is so like milk chocolate)Conditioningsimple learning

ex. pavlov's dog ONBIO 20C (COMMUNITY) SPECIFICALLY FOR YOUFOR

ONLY\$13. 90/PAGEOrder NowImprintingfast and irreversible learning

occurs during a critical time window

ex. geese and bootsCognition- a type of learning

-recognition and manipulation of facts about the world

-ability to form concepts and gain insightsCommunicationsignal from one

individual modifies behavior of anotherSignalinformation containing behavior

-visual, tactile, olfactory, auditoryDeceptiontype of communication.

-to persist, it must be rareForaging behaviorpredicts an animal will maximize its benefits and maximize its costs with respect to food selection

- ratio of value vs. abundanceOrientationMovement that results in a change of positionTaxismovement toward or away from a stimulus

photo = towards light

phono = towards sounds

geo = towards sounds

chem = towards a chemicalMigrationlong distance movement associated with change of seasons

3 types:

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1. Piloting

2. Compass navigation

3. Bi-coordinate navigation  
 Bi-coordinate (true) navigation  
 type of migration  
 compass navigation plus knowledge of where you are  
 Compass navigation  
 use stars, sun, or magnetic fields for migration  
 Piloting  
 type of migration  
 use of visual references

Altruism  
 A behavior that imparts a cost to self and a benefit to another

(aka: self sacrificing behavior)

2 types: Kin selection, reciprocal altruism  
 Kin selection  
 altruism occurs if cost is less than benefit due to relatedness

ex. white fronted bee eaters

-Birds more likely to help rear full siblings than less related birds

-offered no assistance to unrelated birds  
 Reciprocal Altruism  
 type of altruism  
 self sacrificing behavior with unrelated individuals

Eusociality  
 Altruism in social groups that have sterile individuals

ex. ants, bees  
 Density independent factors  
 factors limiting population growth

-not affected by population size

-ex. bad weather conditions that affect the entire population  
 Density

dependent  
 factor that limits population growth

-becomes more pronounced with increasing density

ex. availability of food, abundance of predators, and disease  
 selected

species  
 r is intrinsic growth rate

-good dispersal

-small size

-short life span

ex. house flies, rabbits  
 k selected species-slow growth

-long life span

ex. Oak trees, blue birds, polar bears  
 Community all the organisms living together in the same area  
 Species interactions interactions between two species

5 basic types:

1. Mutualism

2. Commensalism

3. Consumption

4. Amensalism

5. Competition Mutualism +/+

type of species interactions Commensalism type of species interaction

+/0

ex. barnacles on a whales skin Consumption (aka: antagonistic interactions)

type of species interaction

+/- Amensalism type of species interaction

0/- Competition type of species interaction

-/- niche form of competition

sum of total resources used by a species Symmetric Competition each species

experiences the same decrease in fitness Fundamental niche type of

competition

total possible use of the environment by a species Asymmetric

Competition One species has a greater fitness decrease than the other

-more common than symmetric Realized niche actual observed use of the

environment by a species

-realized niche can be smaller than the fundamental niche because of

interactions with other species Hamilton's rule  $BR > C$

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B = Benefit

R = coefficient of relatedness between individuals

C = Cost  
Competitive exclusion principle The hypothesis that 2 species with the same niche cannot co-exist

3 types of consumption

1. Herbivory

-grazing organisms (herbivores) consume plant tissue  
Parasitism type of consumption

-parasite consumes small amounts of tissues in a host organism

-ex. mosquito

-ex. leech  
Predation type of consumption

-predator kills and consumes all or most of another organism

(prey)  
Constitutive Defense always presented

ex. schools of fish

ex. weandry of a porcupine  
Inducible Defense produced in response to a predator

-inducible defense minimizes fitness cost  
Mimicry type of constitutive defence

2 types:

1. Mullerian

2. Batesian  
Mullerian mimicry species with similar defenses resemble each other

Batesian mimicry species without defenses resemble those with defenses

Bottom up Amount of prey regulates predator abundance

Top down Predators control prey abundance

ex. hare-lynx population cycle  
Indirect interaction two species that do not directly interact exert influence on each other

ex. trophic cascade

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ex. Otters <3 Kelp  
Keystone Species  
Species with affects of communities that are disproportionate to their biomass

-tend to be top level predators  
Species Diversity  
key feature of community

-weighted measure that includes both species # and abundance  
Species richness  
total # of species  
Net Primary Productivity (NPP)  
amount of plant material available to herbivores and decomposers  
Community Stability

2 measures:

1. Resistance

2. Resilience  
Resistance  
measure of how much disturbance affects a community  
Resilience  
measure of how quickly a community recovers from disturbance  
Frederick Clements  
A researcher of communities

-saw communities as working cooperatively  
Henry Gleason  
A researcher of communities

-had an individualistic view  
Succession  
recovery of a community after disturbance  
Primary Succession  
All species and soil/propagules are removed  
ex. lava flow

ex. glacier movement  
Secondary Succession  
Some or all species removed, but soil/propagules are left intact

ex. fire leaves seeds behind  
Early successional community  
pioneer species  
move in

-high dispersal

-fast growing

-short-lived  
Late successional community  
(Type of community)

-long lived

-slow growing

-superior competitors move in  
Climax community  
stable persistent

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community Facilitation species interaction during succession

-one species makes conditions more tolerable for another Inhibition species interaction during succession

-one species prevents the establishment of another Tolerance species interaction during succession

-existing species do not influence the arrival of new species Modern View View of succession

Who can live there? (species involved)

Who does what to whom? (species interactions)

What happened before or next door? (environmental

circumstances) Equilibrium Theory Dynamic equilibrium between

- rates of colonization

- rates of extinction  $S$  Species number

as  $S$  increases, colonization of new species decreases and rates of extinction increase