

Introduction the
game. it is considered
bias



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Introduction Being one of respondents or participants of Monty Hall game is useless if we are not maximize the opportunity we have to obtain the best possible result of the game.

Game theory like Monty Hall often isn't being exploited well by the participants due to their ignorance of the mathematical probability inside the game. It is considered bias to choose whatever their intuition says instead of calculating the probability of winning it. In my 2 year of IB Mathematics Higher Level, Probability is one of the core topics that I learnt in Math HL class.

This topic taught me to be more effective and choosing the right choice in decision making to produce the best result of our probability. In probability I often do some trials in some cases with a chance of success but that doesn't completely absolute. Mathematical Probability is a model or tools of predicting or calculating the chances that people can exploit in order to achieve those goals of the chances they have. In this essay, I am going to write an analysis and calculation by doing experiment whether switching choices in the game might affect their percentage of winning. This game basically demand us to pick 1 out of 3 choices of any variable (for example door) that is used, 2 doors are empty or no expected gift and prize inside it or we can say it's a zonk while the other one contain luxurious prizes we could not ask for any better.

In this essay I'm going to explain too about the use of conditional probability in Monty Hall game. Background Theory Conditional Probability According to Math IB Cambridge HL Textbook, " Estimate the probability that a

randomly chosen person is a dollar millionaire. Would your estimate change if you were told that they live in a

mansion?

When we

get additional information, probabilities change.

In the above example, $P(\text{millionaire})$ is very different to $P(\text{millionaire} | \text{lives in a mansion})$. The second is a conditional probability, and we used it in Section 22 C when looking at tree

diagrams.

One important method

for finding conditional probabilities is called restricting the sample space. We write out a list of all the equally likely possibilities before we are given any information, and then cross out any possibilities the information rules

out." So to simplify this understanding is that just assume that a probability of event A is calculated given that another event related has already occurred, can be called B Fundamental formula: Rearranged formula of conditional probability:

Figure 1. 1 shows tree

diagram of conditional probability Here above we can see that this probability have another events that occurred which form a new equation or variable ? , probability of B given that A the previous events may affect the next events which if we calculate it (to find the prob) produce an equation . And if we rearrange it, it becomes like the one I mentioned above.

Data Participants Ace card at door player chooses door experimenter open door stay switch 1 1 2 3 lose win 2 1 2 3 lose win 3 1 3 2 lose win 4 3 3 2 win lose 5 3 2 1 lose win 7 2 1 3 lose win 8 3 3 1 win lose 9 1 2 3 lose win 10 2 2 2 win lose 11 2 3 1 lose win 12 3 1 2 lose win 13 1 2 3 lose win 14 1 2 3 lose win 15 1 3 2 lose win 16 1 1 3 win lose 17 3 2 1 lose win 18 2 2 3 win lose 19

2 3 1 lose win 20 2 1 3 lose win 21 3 2 1 lose win 22 2 1 3 lose win 23 3 1 2
lose win 24 1 2 3 lose win 25 3 2 1 lose win 26 2 1 3 lose win 27 3 2 1 lose
win 28 3 3 2 win lose 29 1 2 3 lose win 30 1 1 2 win lose 31 2 3 1 lose win 32
3 3 1 win lose 33 1 1 2 lose win 34 1 2 3 lose win 35 2 3 1 lose win 36 3 3 2
win lose 37 3 2 1 lose win 38 2 1 3 lose win 39 3 1 2 lose win 40 3 2 1 lose
win 41 1 3 2 lose win 42 3 1 2 lose win 43 1 2 3 lose win 44 2 1 3 lose win 45
1 1 2 win lose 46 1 2 3 lose win 47 3 2 1 lose win 48 3 3 1 win lose 49 2 3 1
lose win 50 2 1 3 lose win