

Engineering: how stepper motors work

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This process is repeated in the same manner at the south and west electromagnets. When we once again reach the star position. In the above example, we used a motor with a resolution of 90 degrees or demonstrate on purposes. In reality, this would not be a very practical motor for most applications. The average stepper motor's resolution is much higher than this. For example, a motor with a resolution of 5 degrees would move its rotor 5 degrees per step. Thereby requiring 72 pulses (steps) to complete a full 360 degree rotation.

You may double the resolution of some motors by a process known as "half-stepping". Instead of switching the next electromagnet in the rotation on one at a time, with half stepping you turn on both electromagnets, causing an equal attraction between, thereby doubling the resolution. As you can see in Figure 2, in the first position only the upper electromagnet is active, and the rotor is drawn completely to it. In position 2, both the top and right electromagnets are active, causing the rotor to position itself between the two active poles.

Finally, in position 3, the top magnet is deactivated and the rotor is drawn all the way right. This process can then be repeated for the entire rotation.

Figure 2 There are several types of stepper motors. 4-wire stepper motors contain only two electromagnets, however the operation is more complicated than those with three or four magnets, because the driver must be able to reverse the current at each step. For our purposes, we will be using a 6-wire motor. Unlike our example motors which rotated 90 degrees per step, real-world motors employ a series of mini-poles on the stator and rotor to increase resolution.

Although this may seem to add more complexity to the process of driving the motors, the operation is identical to the simple 90 degree motor we used in our example. An example of a multi-pole motor can be seen in Figure 3. In position 1, the north pole of the rotor's permanent magnet is aligned with the south pole of the stator's electromagnet. Note that multi-pole poles are aligned at once. In position 2, the upper electromagnet is de-energized and the next one to its immediate left is AC energized, causing the rotor to rotate a precise amount of degrees.

In this example, after eight steps the sequence repeats. Figure 3 The specific stepper motor we are using for our experiments (EST.: AVID, 5 degrees per step) has 6 wires coming out of the casing. If we follow Figure 5, the 1 OFF the coils, and that the coil windings are connected in pairs. This is true for all four-phase stepper motors. Figure 5 However, if you do not have an equivalent diagram for the motor you want to use, you can make a resistance chart to decipher the mystery connections.

There is a 13 ohm resistance between the center-tap wire and each end lead, and 26 ohms between the two end leads. Wires originating from separate coils are not connected, and therefore would not read on the ohm meter. First Stepper Circuit Figure 4 is the schematic of our first test circuit. The EPIC'S output lines are first buffered by a 4050 hex buffer chip, and are then connected to an NPN transistor. The transistor used, TIP120, is actually a NPN Darlington (it is shown as a standard NPN).

The TIP120's act like switches, AC voltage energizes one stepper motor coil at a time. Figure 4 Due to an induced voltage surge created when a coil is toggled, a standard 1

A freewheeling diode is usually placed across each transistor as shown in the figure, providing a safe way of dispersing the reverse current without damaging the transistor. Some mess called a snubbing diode. The TIPPET transistors do not need an external snubbing diode because they have a built in diode. So the diodes shown in the drawing are the internal diodes in the TIPPET transistors.

The simplest way to operate a stepper motor with a PIC is with the full step sequence shown in Table 1. Each part of the sequence turns on only one transistor at a time, one after the other. After the sequence is completed, it repeats infinitely until power is removed. See Table 1. I purposely made this first program as small as possible, simply to demonstrate how easy it is to control a stepper motor. Also note the use of high and low commands to control the output lines, rather than peek and poke ROR ones. For our purposes, high and low are sufficient.