

Calibrating computer.

7. make two data tables

[Environment](#), [Global Warming](#)



Calibrating Your Digital Camera
1. Set up a piece of white paper so that it is equally illuminated by indirect natural light. Choose a place where the light is bright.

The most important thing is that the paper is illuminated evenly. Choose a time and place during which it is unlikely there will be any changes in how much light is present.
2. Set up your digital camera so that the white paper fills the entire field of view. The distance from the camera to the paper is not important.
3.

Put the camera in manual mode and make the following changes:
a. Adjust the focus so that the camera is focused on the white piece of paper. Once you set the focus, do not change it.
b.

Set the camera's sensitivity to ISO 200.
c. Set the aperture to $f/2.8$.
d.

Set the image resolution to a low setting.
e. If your camera has a self-timer feature, set it so that the camera shutter opens a few seconds after you take a picture. This minimizes shake.
4. Now that your camera is focused on the paper, with the settings adjusted correctly, take a series of photos at different shutter speeds, changing by a factor of 2. (I used: 30, 15, 8, 4, 2, 1, $1/2$, $1/4$, $1/8$, $1/15$, $1/30$, $1/60$, $1/125$, $1/250$, $1/500$, and $1/1,000$ sec shutter speeds.)

5. Repeat step 4. This will give you two sets of calibration photos. You will compare these later in this procedure.
6. Download all of the calibration photos onto your computer.

7. Make two data tables in your lab notebook to keep track of the pixel value for each calibration photo. One data table will be for the first set of calibration photos, the other for the second. 8. Measure the average pixel intensity of each photo using ImageJ. a. Start ImageJ.

b. Open the first photo using " File/Open..

." command. c. Click on " Analyze" and select " Histogram".

d. A histogram of the pixel values in the photo will open in its own window. You will use the histogram to measure the average pixel gray value in each photo.

e. Record the Mean, StDev, Min, Max, and Mode in your data tables. StDev is short for " standard deviation". Min and Max are short for minimum and maximum, respectively. Mean is another name for the average. The mean of this histogram is the average pixel value. f.

Click on " File" and select " Open Next" to open the next file. Repeat steps 3.

d.-3. f. until you have analyzed all images in both sets of calibration photos.

9. Make a calibration curve by graphing the average pixel value (the mean of the histogram) on the x-axis and exposure time (in seconds) on the y-axis.

Your graph will have two data series, one for each set of calibration photos. a. This is a " semi-log" plot.

10. Look at your graph and check the calibration curves from each set. The two curves should cross or only be a little bit apart. If there is a large amount of space between the two calibration curves or if one of the curves has a

drastically different shape from the other, you will need to repeat steps the whole process, making sure that the lighting conditions are the same for both sets. Taking Skyglow Photos Now that you have finished calibration, you are ready to measure skyglow.

Pick three or four places where you would like to measure skyglow. Choose places you think will have different amounts of skyglow. a.

Make sure it is around the same time of night and that there are no clouds. 2. Travel to your first location with all of your supplies.

Pick the one you think will have the most skyglow. In your lab notebook, write down the address of your first location. Include a brief description also. 3. Set up your camera to take skyglow photos.

Make sure the camera is in full manual mode. It is necessary to use the same camera settings at each site you visit. These are the same settings you used for calibration photos. a. Set the camera's sensitivity to ISO 200. b. Set the aperture to f/2.

8. c. Set the image resolution to a low setting. d. If your camera has a self-timer feature, set it so that the camera shutter opens a few seconds after you press the button to take a picture. This minimizes shake.

3. Lay your towel or rag on the ground, then lay the camera down on it, with the lens pointing toward the sky. If you have a tripod, you can mount the camera on the tripod and then point the camera toward the sky. 4. Double-

check that your camera's field of view does not include the Moon, street lamps, or house lights. 5. Take skyglow photos.

6. Repeat steps 2-5 for each of the rest of the places you plan to measure skyglow. Using Your Calibration to Measure Skyglow 1. Use the ImageJ software to measure the average pixel value in each skyglow photo by doing the same thing in step 8 of the calibration portion.

Make a data table in your lab notebook, and record the mean, standard deviation, minimum, maximum, and mode of each pixel value histogram. 2. Because all of your skyglow images were taken with the same camera settings and exposure time, you can use the calibration curve to find a "equivalent exposure time" (EET) for each skyglow photo. The EET is how long the exposure time would have to have been under calibration conditions to reach the same average pixel value as measured in the skyglow photo. 3. Convert the average pixel value in each skyglow image to an EET.

Record the EET for each image in your lab notebook. 4. By converting the average pixel values of each skyglow image into an EET, you can determine how much brighter or darker one location is compared to another.

5. Determine which of your skyglow locations had the smallest EET. This is the location with the darkest skyglow. Review of the Literature For most of Earth's history, our universe of stars and galaxies has been visible in the darkness of the night sky. From our earliest beginnings, the display arrayed across the dark sky has inspired questions about our universe and our relation to it. The history of scientific discovery, art, literature, astronomy,

navigation, exploration, philosophy, and even human curiosity itself would be diminished without our view of the stars.

But today, the increasing number of people living on earth and the corresponding increase in inappropriate and unshielded outdoor lighting has resulted in light pollution—a brightening night sky that has obliterated the stars for much of the world's population. Most people must travel far from home, away from the glow of artificial lighting, to experience the awe-inspiring expanse of the Milky Way as our ancestors once knew it. Light pollution is light that is not being efficiently or completely utilized and is often pointed outwards or upwards and not downwards. Also known as sky glow, light pollution occurs from both natural and human-made sources. The natural component of sky glow has five sources: sunlight reflected off the moon and earth, faint air glow in the upper atmosphere, which results in a permanent low-grade aurora, sunlight reflected off interplanetary dust (also known as zodiacal light), starlight scattered in the atmosphere, and background light from faint, unresolved stars and nebulae, which are celestial objects or diffused masses of interstellar dust and gas that appear as hazy smudges of light.

Natural sky glow is well quantified. However, in the discussion of sky glow it is mainly human-made sources that are considered. Electric lighting also increases night sky brightness and is the human-made source of sky glow. Light that is either emitted directly upward by luminaires or reflected from the ground is scattered by dust and gas molecules in the atmosphere, producing a luminous background. It has the effect of reducing one's ability

to view the stars. Sky glow is highly variable depending on the immediate weather conditions, the quantity of dust and gas in the atmosphere, the amount of light directed skyward, and the direction from which it is viewed. In worse weather conditions, more particles are in the atmosphere to scatter the light, so the sky glow becomes a very clear effect of wasted light and wasted energy.

Skyglow, while it is a problem for almost everyone, is mostly problematic to astronomers since it lessens their ability to view the night sky. Sky glow increases the illumination of the dark areas of the sky, which reduces the difference of stars or other objects against the dark sky background. Astronomers typically like very dry, unclouded, dark nights for observing. An average suburban sky is 5 to 10 times brighter at the top than the natural sky. The top being the angle that points upwards, or 180° , from the observation area.

In city centers, the top may be 25 or 50 times lighter than the natural background. There are three types of skyglow, each falling on a spectrum. Technically speaking, three main types of light pollution include glare, light trespass and skyglow (along with over-illumination and clutter). Glare, produced by uncontained lighting is a risk, for older people. Glare scattering in the eye blinds you temporarily and leads to dangerous driving conditions, for instance. Light trespass occurs when undesired light enters one's home, for example, by shining undesired light into a bedroom window of someone trying to sleep. Light pollution doesn't just affect astronomers.

The negative effects of the loss of the night sky might seem insubstantial, however evidence links the brightening night sky directly to negative impacts on human health and immune function, on hostile behavioral changes in insect and animal populations, and on a fall of both quality and safety in our nighttime environment. Astronomers were the first to discover the negative impacts of wasted lighting on scientific research, but for all of us, the negative economic and environmental impacts of wasted energy are obvious in everything from the electric bill to global warming. There are ways of measuring sky glow. This is not easy, because many factors are involved in sky glow.

One must not only consider the lighting, but also the dispersal of the light emitted from the source of that light, the light reflected from the ground and its dispersal, as well as humidity and the interaction of light with aerosols (particles in the atmosphere that may be caused by manufactured pollutants, fire, volcanic eruptions, etc.), all of which can change in an instant.

There are multiple ways to help the cause. Aside from houses, street lamps are one of the most prominent causes of light pollution.

The worst ones are the lamps with a strong blue radiation, like Metal Halide and white LEDs. Change from the now widely used sodium lamps to white lamps (MH and LEDs) could produce an increase of pollution. This increase will worsen known and unknown effects of light pollution on human health, environment and on perception of the night sky by humans. This is an important topic to bring to attention. There is epidemiological evidence of increased breast and colon cancer risk in workers from light pollution.

An inhibition of the pineal gland function with exposure to the constant light (LL) regimen promoted carcinogenesis whereas the lack of light impedes the carcinogenesis. There are many different ways to help decrease the amount of light pollution.

The most important thing to do is to reduce light leaving your home and to direct it down, not up. These aren't the hardest things to do and can even help to money. Using dimmer light switches also can help.

Light pollution is a serious issue; it is widespread and has many negative side effects. Additionally it doesn't just harm scientists; it causes many diseases and conditions. It also affects the sleep pattern of nocturnal animals.