Cause and effects of computer addiction

Technology, Computer

Addiction In the 21st Century, computer addiction isn't all that uncommon anymore. Now(,) that anyone can get a relatively good PC without breaking the bank, more people are getting hooked without even knowing it. I can personally attest to computer addiction being a real problem In society today(remove today l.... Len the society). With online banking, shopping, TV/movies(don't use abbreviations...... Television... L games, and other various means of entertainment(. You have to stop here and begin a new sentences there's(.

There really no need to leave the house other than for physical Interaction. It all starts when you open the internet browser for the first time and find something that is capable of holding your attention for what seems like only minutes, which eventually turns into hours(long sentence). World of Warrant is one of the major time 'sink holes'(pullouts), but let's not forget about the companies that produce and support 'mini games' on Backbone like 'Formation;, 'Heavily', 'Mafia Wars', among others. They're all fueling internet-goers (that... Urges to stay online with the promise of more in-game currency and experience points. Most of us have stayed on the computer much longer than we had originally intended. But, when you start looking for signs of addiction you can almost always notice the same pattern. The typical pattern is as follows:(never use this in you essay lost track of time, conscious efforts to cut back on computer time and repeatedly failing, thinking frequently about the computer when not using It, or constantly looking forward to the next opportunity to use it.

Others tend to use the computer as a means to 'escape' from the 'real world' when they're feeling depressed or stressed. The beginning stages of

addiction begin when your need to stay online takes(check our idea ....
Begin... Need .. Takes .... Where is the subject of each one) precedence over
going out with friends and being socially active. Relationships begin to wither
as the user stops attending social gatherings, skips meetings with friends
and avoids family members to get more computer time. Even when they do
Interact with their friends. Seers may become irritable (when away???) from
the computer, causing further social harm. Eventually, excessive use of the
computer can cause(cause Is always followed by a noun, not a verb) the
user(to withdraw) completely from society. When the user is constantly
gaming on the PC(no abbreviation), it can cause someone to place more
value on something within the game rather than things happening in their
real lives, such as choosing to compete In a 'tournament' at 5 PM (very
précis detail 5 pm/ write the numbers In letters)when they have class at that
time. OFF what?)but are not limited to: carpal tunnel, diminishing eye sight,
weight gain, back problems, and blood clots (from sitting at the computer for
too long). As for the late night computer sessions, these can cut into much
needed sleep time. Long-term leap deprivation can cause drowsiness,
problems concentrating, and slowing of the immune system. Computer
addiction can also indirectly lead to poor overall physical condition and even
obesity. Sooner than later, the consequences of computer addiction will
catch up to the user.

Late-night use or misuse on the Job will affect overall Job performance, which
could eventually lead to demotion or Job loss. As the addiction takes its toll
on your immediate family and significant other(other what?), it may
eventually lead to a failed marriage. While medical professionals do not

agree that it is possible to become addicted to he computer(do not use " J" in your writing ..... Computer and internet)/internet, it is without doubt a real problem in today's society.

With technology advancing every day and computers continuously getting cheaper, it's only going to get easier and more convenient for children to stay at home on the computer rather than going to play outside with their friends. Doctors from around the globe suspect an even larger increase in childhood obesity and early onset diabetes as more children are choosing to stay 'connected' for longer time frames. Is computer/(and)internet addiction a real threat to our society? Only time will tell.