

# Do video games lead to violence?

Sociology, Violence



Do Video Games Lead To Violence? Video games have different purpose for kids to enjoy and to learn from. Most video games are very violent can lead to being aggressive and violent to others. Although reading both sides of the discussion researches didn't use just video games to prove their point? Therefore, they can't say that just video games made the kids more aggressive. Researcher used games, movies and television to support their data and to get their conclusion. " Yes, Video Games Lead To Violence? "

After reading the yes side of do video games lead to violence, I'm going to have to say I disagree with them. Because if that was the case then every little kid that played a violent game would try and do what happen in the video game but they don't. Yes, they might get more aggressive but that don't mean it's because of the video game. A lot of violence comes from how the kid was raised and what he or she has seen from their elders. In the research that was provide the highest time of risk to gain violence for kids was between ages 9-12 and 15-18. But this is not just them using research by video game they been using television and movies. In some ways I can see where video games can raise aggressive. But they just didn't use that to figure out if it was just the video games causing it to rise, it could of raise because of the movie or television that he or she watched. So there for their research is incorrect for the question that they are asking. " No, Video Games Does not Lead to Violence" No, video gaming does not lead to violence when they get older. I agree with this after reading both sides of the discussion about video games making people more violent after playing them. Because it's not about being violent about competing with one another to be number one. Yes, some of the kids may have got beat and

showed more aggressive than the winner. This is because there's a will inside people that make them not want to lose. For example, it's like girls trying to look better than the girl beside her. Even during the study they asked the people "to compete and win" and 57% of them strongly agreed with that statement. See it's really not about kids gaining more aggressive than others, it's about the drive inside them not to lose that makes them so much more aggressive than the kids who didn't gain aggression after playing a video game. In the book they said, "It's like a social status for a boy" that's because they want to keep that high so they can keep their dignity with them instead of getting their self-esteem lowered by losing. Also kids gain a lot of aggression by watching their elders while they are growing up and learn from what they are doing to each other. For example, they might have a family that yell, scream, cuss, and hit on one another. This will make this kid want to get payback when he gets older. So I believe that "Video Games do not Lead to Violence" and I'm going to have to strongly disagree with the yes side. Because while reading the yes side they didn't just use video gaming to see if it raised aggression they used movies and television. Most of the kids have more drive and will to not let someone beat them so that's why they gained more aggression after playing the video game.