

The an rnn-language model (rnnlm) or a special

[Design](#), [Architecture](#)



The simplest and most efficient way of applying an RNN-LanguageModel (RNNLM) or a special type of Feedforward Neural NetworkLanguage Model (NNLM) in different types of applications likespeech recognition 6 8and visual object recognition 11.

More recently, researchers have begun to look into the differentways of inputting information about the source language into theNNLM. Examples of this work include Auli et al. 1 , who combinean NNLM with a topic model of the input sentence, which results inimproving the rescoring performance. Devlin et al. 7 is the anotherone who followed a similar approach, but they incorporated theirNNLM into the decoder of an MT system and used the decoder ? salignment information to provide the NNLM with the most usefulwords in the input sentence. Their approach was highly successfuland the improvements were also very good . Kalchbrenner and Blunsom 9 , were the first to map the inputsentence into a vector and vice versa, although they map sentenceto vectors using convolutional neural networks, which lose theordering of the words.

Similarly to this work, Cho et al . 5 usedan LSTM-like RNN architecture to map sentences into vectors andback, although their primary focus was on integrating their neuralnetwork into an SMT system. Bahdanau 2 et al.

also attempteddirect translations with a neural network that used an attentionmechanism to overcome the poor performance on long sentencesexperienced by Cho et al. 5 and resulted in better results.

Likewise, Pouget-Abadie et al. 12 who attempted to address the memoryproblem of Cho et al. 5 by translating pieces of the source

sentence in way that produces smooth translations, which is similar to a phrase-based approach. We suspect that they could achieve similar improvements by simply training their networks by reversing their source sentences. End-to-end training is also the focus of Hermann et al.

3, whose model represents the inputs and outputs by feedforward neural networks, which is followed by mapping the similar points in the space. However, their approach was notable to generate translations directly: to get a translation, there is a need to look up for closest vector in the pre-computed database of sentences. Recurrent neural networks is used in the Handwriting detection which can be done with two approaches online and offline. L. Schomaker [14] is the researcher who gave his contribution on the online approach by first segmenting the data at the minima of the Y coordinates and then applying the self-organising maps.

E. Kavallieratou [10] was the another one who contributed in offline approach by using the minima of the vertical histogram for the initial estimation of the character boundaries and then applying the various heuristics to improve the segmentation. Both these online and offline approach as applied with the help of Recurrent neural networks which is responsible for identifying the handwriting of any person.